

Material properties file format, version 1.0

The file is divided in two sections, header and data. The extension `.MTR` is highly recommended for files of this type.

```
$MaterialFormat
1.0 file-type data-size
$EndMaterialFormat
$Materials
number-of-materials
material-number type <type-specific-data> [text]
...
$EndMaterials
```

where:

file-type **int** — is equal 0 for the ASCII file format.

data-size **int** — the size of the floating point numbers used in the file. Usually $\text{data-size} = \text{sizeof}(\text{double})$.

number-of-materials **int** — Number of materials defined in the file.

material-number **int** — is the number (index) of the n-th material. These numbers do not have to be given in a consecutive (or even an ordered) way. Each number has to be given only once, multiple definition are treated as inconsistency of the file and cause stopping the calculation.

type **int** — is type of the material.

<*type-specific-data*> — format of this list depends on the *type*.

<i>type</i>	<i>type-specific-data</i>	Description
11	k	$\mathbf{K} = (k)$
-11	a	$\mathbf{A} = \mathbf{K}^{-1} = (a)$
21	k	$\mathbf{K} = \begin{pmatrix} k & 0 \\ 0 & k \end{pmatrix}$
22	$k_x \quad k_y$	$\mathbf{K} = \begin{pmatrix} k_x & 0 \\ 0 & k_y \end{pmatrix}$
23	$k_x \quad k_y \quad k_{xy}$	$\mathbf{K} = \begin{pmatrix} k_x & k_{xy} \\ k_{xy} & k_y \end{pmatrix}$
-21	a	$\mathbf{A} = \mathbf{K}^{-1} = \begin{pmatrix} a & 0 \\ 0 & a \end{pmatrix}$
-22	$a_x \quad a_y$	$\mathbf{A} = \mathbf{K}^{-1} = \begin{pmatrix} a_x & 0 \\ 0 & a_y \end{pmatrix}$
-23	$a_x \quad a_y \quad a_{xy}$	$\mathbf{A} = \mathbf{K}^{-1} = \begin{pmatrix} a_x & a_{xy} \\ a_{xy} & a_y \end{pmatrix}$
31	k	$\mathbf{K} = \begin{pmatrix} k & 0 & 0 \\ 0 & k & 0 \\ 0 & 0 & k \end{pmatrix}$
33	$k_x \quad k_y \quad k_z$	$\mathbf{K} = \begin{pmatrix} k_x & 0 & 0 \\ 0 & k_y & 0 \\ 0 & 0 & k_z \end{pmatrix}$
36	$k_x \quad k_y \quad k_z \quad k_{xy} \quad k_{xz} \quad k_{yz}$	$\mathbf{K} = \begin{pmatrix} k_x & k_{xy} & k_{xz} \\ k_{xy} & k_y & k_{yz} \\ k_{xz} & k_{yz} & k_z \end{pmatrix}$
-31	a	$\mathbf{A} = \mathbf{K}^{-1} = \begin{pmatrix} a & 0 & 0 \\ 0 & a & 0 \\ 0 & 0 & a \end{pmatrix}$
-33	$a_x \quad a_y \quad a_z$	$\mathbf{K} = \mathbf{K}^{-1} = \begin{pmatrix} a_x & 0 & 0 \\ 0 & a_y & 0 \\ 0 & 0 & a_z \end{pmatrix}$
-36	$a_x \quad a_y \quad a_z \quad a_{xy} \quad a_{xz} \quad a_{yz}$	$\mathbf{K} = \mathbf{K}^{-1} = \begin{pmatrix} a_x & a_{xy} & a_{xz} \\ a_{xy} & a_y & a_{yz} \\ a_{xz} & a_{yz} & a_z \end{pmatrix}$

Note: all variables (k , k_x , k_y , k_z , k_{xy} , k_{xz} , k_{yz} , a , a_x , a_y , a_z , a_{xy} , a_{xz} , a_{yz}) are of the `double` type.

`text char[]` — is a text description of the material, up to 256 chars. This

parameter is optional.

Comments concerning 1-2-3-FLOW:

- If *number-of-materials* differs from actual number of material lines in the file, it stops the calculation.